



LESSON TITLE		
OBJECTIVES		
PREPARATION		
CURRICULUM		
LESSON TITLE	Life is not fair!	
OBJECTIVES	<ul style="list-style-type: none"> • Develop an understanding of the rights of all children. • Recognize that life is often not fair for people. 	
PREPARATION	<ul style="list-style-type: none"> • Test KFKF Powerpoint #2 • Get nametags, gather pens, post-its, clipboards for color teams • Put 5 flip chart papers around the room (with the following headers (health and safety, learning and hobbies, family and friends, basic needs, and other)). 	
CURRICULUM		
<p>WARM UP (validate existing knowledge)</p>	<p>Welcome</p> <ul style="list-style-type: none"> • Students pick up nametags. • “Welcome to Session 2 of the Kids for Kids Fund” • “We are going to quickly play, ‘What is the word?’.” - note: word is philanthropist- • “Does anyone remember what the word philanthropist means from last session?” • “Who were the two philanthropists we talked about and what did they do to help others?” - Belen (skin colored crayons) and Noah (veering belts) • “Today we are on Session 2 and we will explore that Life is Not Fair.” 	<p>5 min</p>
<p>NEW IDEAS (introduce and apply new content)</p>	<p>Life is Not Fair (disguised as Gratitude Charades)</p> <ul style="list-style-type: none"> • “Think of something you are grateful for and be prepared to act it out. If you are stuck, think about something you are grateful for at home, at school, etc” • “If your birthday is in January to June, you are NOT allowed to give the clue. You can only guess.” • “Could I have a volunteer who has a July to December birthday. I would like you to act out something you are grateful for and everyone can guess.” • “The student who guesses right can give the next clue (if they have a July to December birthday). Otherwise pick someone who does to give the next clue.” <i>Repeat a few times.</i> 	<p>10 min</p>

- “Now that we have played the game, let’s talk about how it went. What did you think about it? Did anyone have a strong reaction to it? Why?”
- “Did this game feel fair to you? It ISN’T FAIR, is it? Honestly, it was hard for me to run this game because it really wasn’t fair.”
- “For those who were excluded, how did it feel?”
- “For those who were included, how did it feel?”
- “How does this connect to real life? Is life always fair?”

Rights of All Children Brainstorm

- “Being a philanthropist is making life more fair for others....”
- “Today we are going to explore what is fair, and what all children deserve.”
- “First we are going to break into color teams. Each team should have a clipboard, post-it notes and pens. Your challenge is to come up with as many answers as possible to the following question: WHAT DO ALL CHILDREN DESERVE? Each idea should be on one post it note. You have 3+ minutes! Your goal is to get a lot of different ideas, not perfect answers.”
- “If you get stuck, think about what everyone deserves at home, at school, or in the community.”
- “Now each group will distribute your post-it notes onto the different flipcharts that you see around the room. If you get stuck on where to put something, ask another student for help.”
- “Now that we have all the post-it notes distributed, I want the teams to each take a poster. Please organize the post it notes, put repeats together, cluster categories. If something should be on another poster, move it there!”
- “Now let’s take turns reading a few of the highlights from the poster you just helped clean up. Do kids get these things all the time? No, and that isn’t fair!”

NOTE: Save these posters to share next time - either as they are or you can consolidate into one document or poster.

Look What You Did!

- “Now let’s look at the United Nations Rights of all Children. This was created by many government officials from many countries. Lots of adults, lots of money and lots of time went into this. Now look at your list. You will notice that there are a lot of similarities - and you did this in 20 minutes. How does this feel? Why do you think you were able to do this so quickly?”

15 min

WRAP UP
(gauge new learning)